


# Bowen Luo

Portfolio: [plop.github.io](https://plop.github.io) 

Github: [github.com/plop](https://github.com/plop) 

Email: [bowen.luo@gmail.com](mailto:bowen.luo@gmail.com) 

Mobile: 206 - 636 - 8848








## EDUCATION

- **University of Chicago** Chicago, Illinois  
*Master of Science in Computer Science — Data Analytics Specialization* Sept 2023 - Dec 2024
- **University of Waterloo** Waterloo, Canada  
*Bachelor of Computer Science — Combinatorics & Optimization Minor* Sept 2018 - June 2023

## SKILLS SUMMARY

- **Tech Stack:** Python, Java, C/C++, React, Angular, Django, SQL, C#, Go, CUDA, Flask, MPI
- **Environments:** AWS, Docker, Kubernetes, HDFS, PostgreSQL, MySQL, GIT
- **Interests:** ML, Graphics, Big Data, HPC, Distributed, Cloud, Networks, Optimization, DBs

## EXPERIENCE

- **Roe.AI**  — **Software Engineer** Remote, San Mateo  
*Python, Next.JS, Django, SQL* Sept - Dec 2024
  - Designed and implemented an agent versioning service, enabling performance evaluation, configuration state management, and filtering across jobs.
  - Collaborated on the deployment and **full-stack overhaul of the pricing model** (Stripe integration) to align with new marketing strategies and objectives.
  - Performed ongoing feature development, managed release deployments, and handled on-call bug fixes and system maintenance.
- **ZS Associates**  — **Software Engineer** Chicago, IL  
*ZAIDYN platform — Python, Angular, SQL* June - Aug 2024
  - Researched and prototyped a dashboard using a variety of generative AI models on AWS (Lambda, Bedrock) for **improved zero-shot cross-context text summarization**.
  - Built Angular webpages and pipelines for Pharma data visualization and analysis, **boosting retention and product appeal for new Fortune 500 clients**.
  - Built big-data streaming and distributed computing pipeline on AWS (Kinesis, EMR, Hadoop) with CloudFormation templating for **improved client data ETL**.
- **Arista Networks**  — **Software Engineer** Vancouver, Canada  
*ALE team — C++, Python* Sept - Dec 2022
  - Developed network switch CLI commands to asynchronously query information on routes in the forwarding tables across VRF instances, **improving routing telemetry data**.
  - **Prototyped efficiencies to adjacency trimming** by consolidating optimizations done on routing tables during next-hop creation and interface-down adjacency review.
  - Built features detecting tight-loops in tasks of ASIC platform agents at runtime.
- **Oracle**  — **Software Developer** Remote, Canada  
*Netsuite platform — Java, SQL* Jan - Apr 2022 & May - Aug 2021
  - Architected and developed objects and services for a new data storage and manipulation pipeline (UMD), collaborating on the **comprehensive rewrite of the Oracle NetSuite platform**.
  - Built full-stack React/Preact webpages and data pipeline services, researching and implementing UMD record querying for request validation; supporting **continuous feature development of client requests**.
  - Implemented scheduled SQL tasks and contributed to a web-based frontend (UIF, JavaScript).
- **Martello Technologies**  — **Software Developer** Remote, Canada  
*C#, Elastic Stack* Sept - Dec 2020
  - Upgraded the data consolidation platform backend (ELK, Akka.NET), migrating between major versions of Elasticsearch and **creating new data visualization options**.
- **VirtaMove**  — **Software Developer** Remote, Canada  
*C++, VirtualBox* Jan - Apr 2020
  - Developed a feature to detect the memory-mapped compiled bitness of Windows binaries, **improving app migration success rates** across Windows OS of varying architectures.
  - **Developed a native file and registry rehosting service** migrating between matching OS, working with kernel interfacing Windows API to query services, registries, and binaries.
- **AMGiNE**  — **Junior Developer** Toronto, Canada  
*C#, Python* May - Aug 2019
  - Researched and prototyped improvements (GRU, ELMo word embedding, attention layers) to a bidirectional NLP ML model (Keras, Tensorflow), **improving sentiment analysis of emails**.
  - Wrote a custom JSON parser and email tokenizer **enabling training data transfer/generation**.
  - Generated C# classes (T4 text templates) for dynamic JSON parsing.

## PROJECTS

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- **Raytracers**
  - *C++, Go*
    - **Photorealistic raytracer** [↗](#): supersampled anti-aliasing, mirror/glossy reflection and refraction, soft shadows, texture and bump mapping, and Phong illumination.
    - **Parallelized raytracer** [↗](#): BSP parallelism for raytracing, Phong illumination and Gaussian denoising, implemented with a CV-based barrier and lock-free DEQueue for work-stealing between threads.
  - **Video Frame Extraction App** [↗](#)
    - *Python, Angular, Flask*
      - Prompt-based frame extraction from videos using Hugging Face and OCR algorithms with UI.
      - Conventional approach with BLIP and GPT2 models for image captioning. Sentence embeddings and cosine similarity for prompt matching.
      - CLIP model for contrastive approach with combined frame and prompt embeddings.
  - **Machine Learning Models**
    - *Python, Java*
      - Semi-supervised image classification model [↗](#) on MNIST using K-means and KNN for cluster labeling.
      - Perceptron-based neural networks demonstrating evolutionary [↗](#) and back-prop [↗](#) algorithms.
  - **Autochess Data Analysis** [↗](#)
    - *Python*
      - Data analysis on the Teamfight Tactics auto-battler (RiotAPI, Pandas, FastAPI) to extract relevant gameplay trends and strategies from matches between current top players.
  - **Connect** [↗](#)
    - *Hack the North 2019 — Java, Android Studio*
      - Service to send/receive NDEF messages using near-field communication. Prototyped sending images and PDFs as URI.

## CLUBS

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- **WATonomous** [↗](#) University of Waterloo
  - *Path Planning Subteam* 2019
    - Collaborated on and maintained the path-finding and path-correction PID algorithm (Matlab) for the autonomous vehicle.

## RELEVANT COURSEWORK

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- **University of Chicago**
  - **MPCS 53111 ML:** PCA & SVD. Clustering. Bayes. Boosting.
  - **MPCS 53113 NLP:** Embeddings. RNNs & LSTMs. Attention & transformers.
  - **MPCS 53113 GenAI:** GANs. Fine-tuning. Graph & vector RAGs
- **University of Waterloo**
  - **CS488 Computer Graphics:** OpenGL. Raytracing & rasterization. Scene object hierarchy.
  - **CS480 Machine Learning:** SVMs & regression. Convolution. GANs.
  - **CS486 Artificial Intelligence:** DTs. RL. States & Markov Chains.
  - **CS484 Computer Vision:** Panorama. Epipolar geometry & stereo. Viterbi & semantic segmentation.